MASTERS IN COMPUTER APPLICATIONS
Name: ANSH CHUGH
Date of Birth: July 29, 2002
Contact No: 8053921565
GitHub: https://github.com/ansh290
Email Id: anshchugh5@gmail.com

OBJECTIVE:

Enthusiastic software developer who is in quest to learn in real professional ambiance. Good knowledge in frontend and ability to update & learn new concepts quickly. Apart from that I'm very much interested in Chess, & investing.

EDUCATION:

Degree	Institute	Board/University	CGPA/ Percentage	Year
MCA	MPSTME NMIMS	NMIMS	3.54/4	2025
BCA	Chitkara University	Chitkara	8.7/10	2023
12th	Bal Vikas Progressive School	CBSE	71.2%	2020

TECHNICAL SKILLS:

Domain	Details
Languages	Python, C++
Web Designing	HTML, CSS, Javascript, ReactJS , NodeJS
Software	VS Code, Jupyter Notebook , Salesforce , Anaconda, IntelliJ Idea
Database	MySQL , Firebase
Concepts	Web Development , Database Management System, DSA (Basics)
Other Skills	3D Vista, Salesforce Admin , MS Office: Word, Excel, Powerpoint ,Canva

WORK EXPERIENCE / INTERNSHIPS:

Software Intern Developer at **Virtualize Technologies**   June 2023- December 2023

- Developed integration of digital information with the user's environment in real time using Augmented Reality.
- Worked on Three.js which is a cross-browser JavaScript library used to create and display animated 3D computer graphics in a web browser.
- Created a Christmas-themed project for Pacific Coffee, a Hong Kong-based coffee company, using Meta Spark software. The filter features two effects controlled by buttons, with animations executed through patches

Salesforce Developer Intern at **Tech RBM**   January 2024- May 2024

- Leveraged Salesforce Lightning Web Components (LWC) to enhance the user interface and interactivity of Salesforce applications.
- Worked on Beta Bionics, contributing to the overall improvement of the user experience.
- Completed 2 certifications : Salesforce Certified Associate & Salesforce Platform Developer

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KEY PROJECTS:

Netflix GPT Using React JS

- Implemented a secure signup and login page using Firebase authentication, ensuring user privacy and access control.
- Utilised an API to fetch and display movie or show data, enhancing the user experience with dynamic content similar to Netflix's catalog.
- Integrated OpenAI's API to enhance user interaction, allowing for personalized recommendations or conversational interactions within the platform.
- Aimed to create a user-friendly platform combining Netflix-like streaming capabilities with AI-generated content recommendations, catering to modern entertainment preferences.
- Deployed the project on vercel.

    Live Project - https://museum-beige.vercel.app/browse

Earth Using Three JS

- This project utilizes Three.js, a powerful 3D graphics library, to create an interactive and visually appealing 3D model of Earth. The model includes realistic textures for the Earth, clouds, and a starry background, offering an engaging way to explore our planet in a web browser.

    Github Link: https://github.com/ansh290/Christmas-effect-using-Metaspark

Christmas Effect Using Augmented Reality

- Created this project for Pacfic Coffee which is a Hongkong Based Coffee Company. The theme of the project was Christmas. I developed it using a software called Meta Spark. The filter consists of two effects that can be changed using 2 buttons. It has animations that are performed using patches and logic was written in Javascript.

    Github Link: https://github.com/ansh290/Christmas-effect-using-Metaspark

CERTIFICATIONS:

- Salesforce Certified Platform Developer 1
- Salesforce Certified Associate
- React JS Namaste React
- Udemy Apex Development Course